

Analysis of Binaries using SAT/SMT

Jörg Brauer
RWTH Aachen University
brauer@embedded.rwth-aachen.de

with Andy King and Thomas Reinbacher

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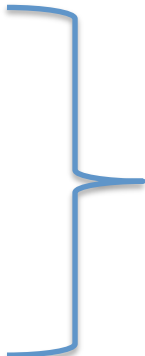
The Ultimate Goal

Rather: What I want to get a PhD for

- **Given:** Binary program
- **Goal:** Compute over-approximations of all registers & memory locations
- **Approach:** SAT & SMT solving
- **Applications:** Jump-target recovery, and many more

Example #1

```
XOR  r0  r1  
XOR  r1  r0  
XOR  r0  r1
```



Swaps contents of two registers
without involving a third

Example #1

Introduce input-output variables and consider abstract domain of two-variable equalities:

$(r0 = r1), (r0 = r0'), (r0 = r1'), \dots, \top$

XOR	r0	r1	}	Swaps contents of two registers without involving a third
XOR	r1	r0		
XOR	r0	r1		

Example #1

Traditional Abstraction

$(r0 = r1)$

XOR r0 r1

⊥

XOR r1 r0

⊥

XOR r0 r1

⊥

Example #1

Block-Wise Abstraction

$(r0 = r1)$

XOR r0 r1

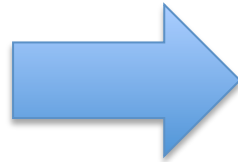
⊥

XOR r1 r0

⊥

XOR r0 r1

⊥



$(r0 = r1)$

XOR r0 r1

XOR r1 r0

XOR r0 r1

$(r0 = r1) \wedge (r0 = r1') \wedge (r1 = r0')$

Lesson #1

- Reasoning about blocks rather than instructions can increase precision
 - **Problem**: Blocks are program-dependent, whereas instructions are not
 - **Solution**: Automatic techniques to compute abstractions for each block in a program

Example #2

SBC R2 R2 } Subtract with carry, result is
either 00000000 or 11111111

XOR R0 R0 } Reset register and program
status word at once

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SBC R2 R2 } Subtract with carry, result is
either 00000000 or 11111111

XOR R0 R0 } Reset register and program
status word at once

Need to handle such cases (and many more) to
get precise analysis results

Lesson #2

- Reasoning about binaries involves thinking about many nifty cases and obfuscated code
- Manual abstraction requires a lot of experience and engineering work
- Automatic abstraction deobfuscates the binary, represents the semantics as is
 - Nice for arithmetic obfuscations
 - There is no need to be smart here

Example #3

```
AND R0 #15  
AND R1 #15  
XOR R0 R1  
ADD R0 R1
```



$$\begin{aligned} 0 &\leq r0' && \leq 30 \\ 0 &\leq r1' && \leq 15 \\ 0 &\leq r0' + r1' && \leq 45 \\ 0 &\leq r0' - r1' && \leq 15 \end{aligned}$$

```
XOR R0 R1  
XOR R1 R0  
XOR R0 R1
```



$$\begin{aligned} r0' &= r1 \\ r1' &= r0 \end{aligned}$$

Lesson #3

- Need to combine different abstract domains that can model different properties
 - Ranges vs. equalities
 - Doing this by hand is a horrible task
- Automatic abstraction computes different abstractions for free
 - No need to be busy here!

Lessons Learnt

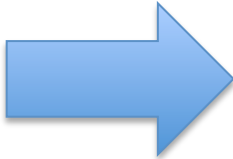
1. Block-wise abstraction improves precision
2. Automatic abstraction takes care of the evil cornercases
3. Automatic abstraction supports a variety of abstract domains for free

That's enough blurb, let's go technical!

Approach

- Specify semantics for each instruction once and for all
- Combine different semantics to form a basic block
- Apply SSA conversion within the block
- Use decision procedure to compute abstractions for variety of domains
 - Equalities, affine relations, congruences, intervals, value sets, etc.
 - SAT/SMT solvers are great to reason about bit-vectors

Conversion Into SSA

INC R0		$R0_1 := \text{INC } R0$
MOV R1 R0		$R1_1 := R0_1$
LSL R1		$R1_2 := \text{LSL } R1_1$
SBC R1 R1		$R1' := \text{SBC } R1_2 \ R1_2$
EOR R0 R1		$R0_2 := \text{EOR } R0_1 \ R1'$
SUB R0 R1		$R0' := \text{SUB } R0_2 \ R1'$

Conversion Into Logic

$R0_1 := \text{INC } R0$

$R1_1 := R0_1$

$R1_2 := \text{LSL } R1_1$

$R1' := \text{SBC } R1_2 \ R1_2$

$R0_2 := \text{EOR } R0_1 \ R1'$

$R0' := \text{SUB } R0_2 \ R1'$



$$\begin{aligned} & \sigma_{\text{INC}}(r0_1, r0) \\ \wedge & \sigma_{\text{MOV}}(r1_1, r0_1) \\ \wedge & \sigma_{\text{LSL}}(r1_2, r1_1) \\ \wedge & \sigma_{\text{SBC}}(r1', r1_2, r1_2) \\ \wedge & \sigma_{\text{EOR}}(r0_2, r0_1, r1') \\ \wedge & \sigma_{\text{SUB}}(r0', r0_2, r1') \end{aligned}$$

⏟
 φ

A Variety of Abstractions

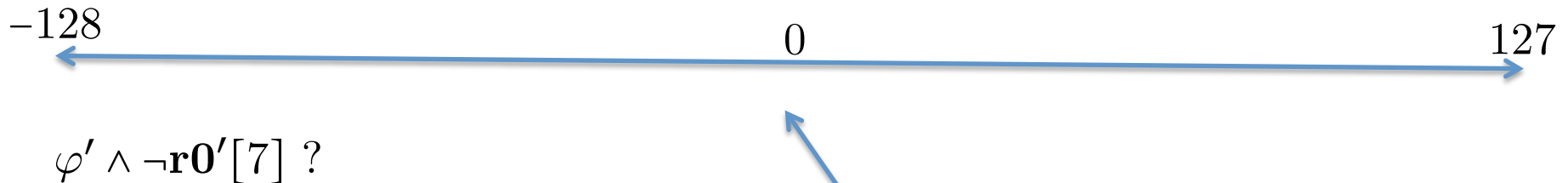
- Intervals
- Value sets
- Affine equalities
- Octagons

Interval Abstraction

- Suppose $r0 \in [-10, 20]$ on input
- Put $\varphi' = \varphi \wedge (r0 \in [-10, 20])$
- What's the upper bound of $r0'$ on output?

Interval Abstraction

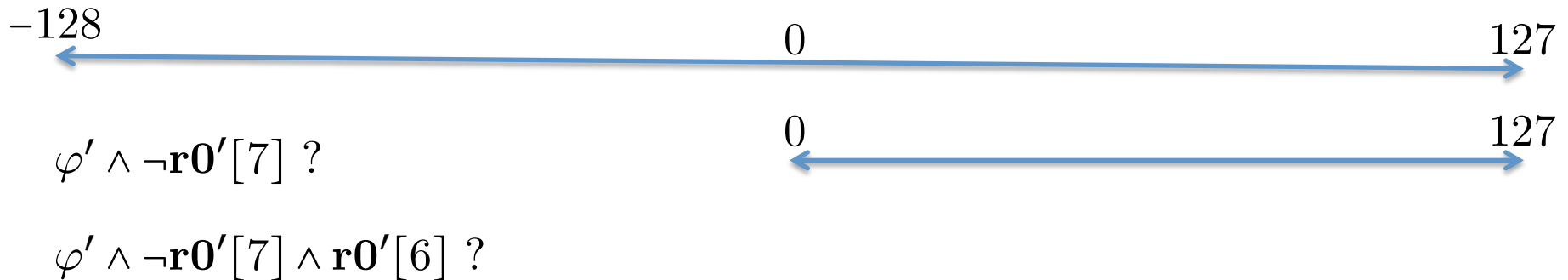
- Suppose $r0 \in [-10, 20]$ on input
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It's somewhere in this range

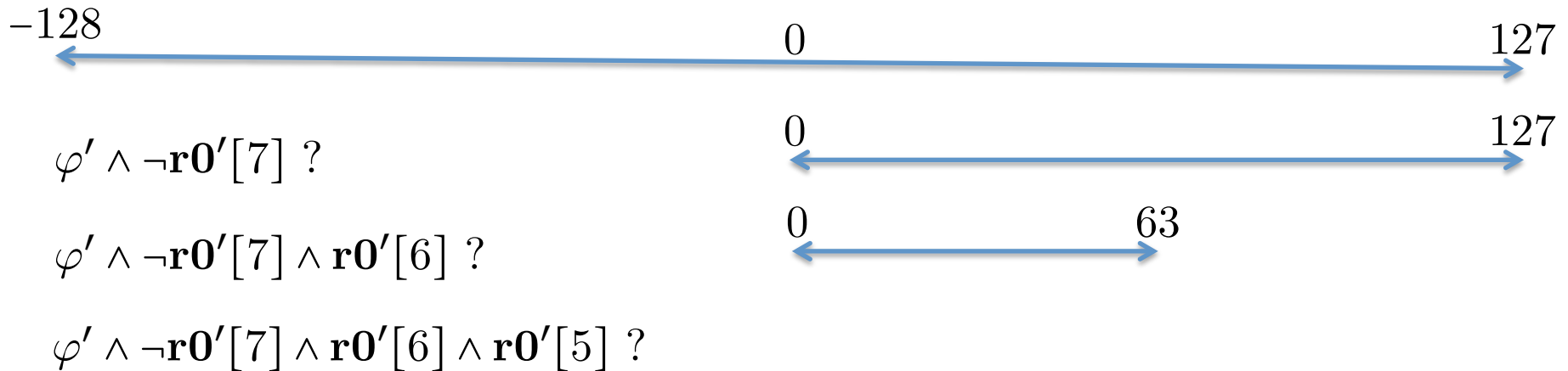
Interval Abstraction

- Suppose $\mathbf{r0} \in [-10, 20]$ on input
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- What's the upper bound of $\mathbf{r0}'$ on output?



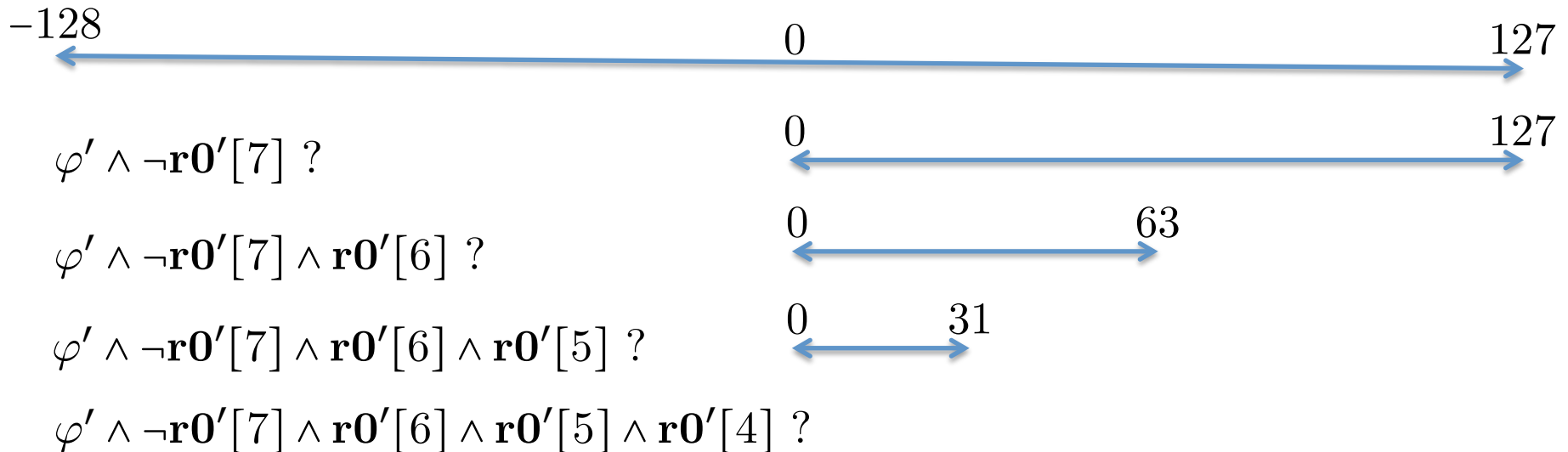
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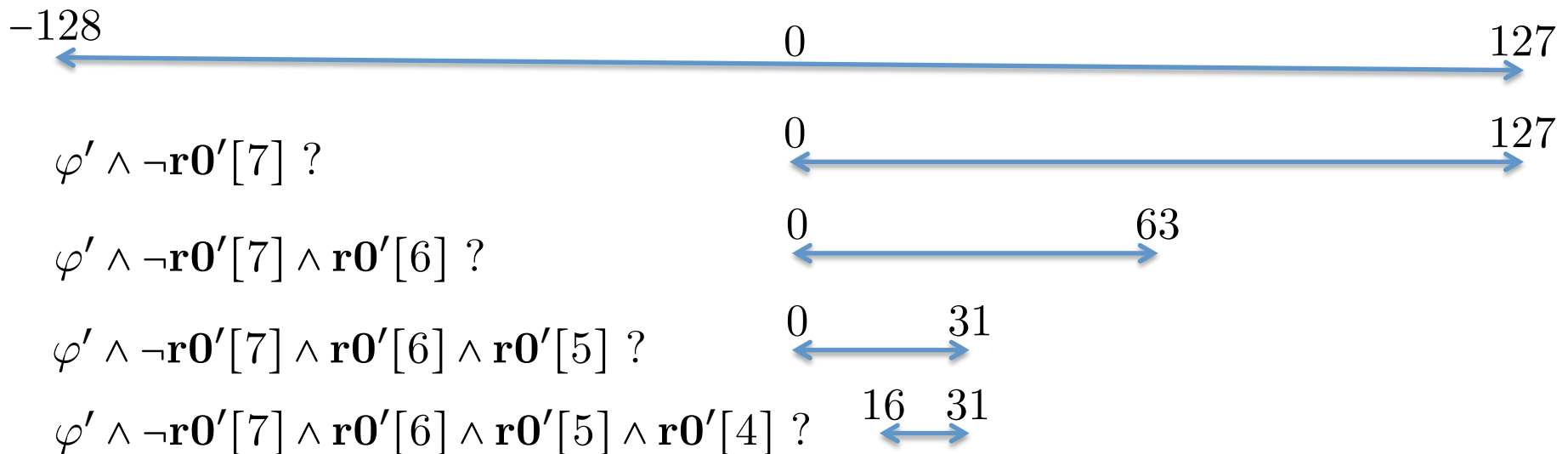
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Interval Abstraction

- Suppose $r0 \in [-10, 20]$ on input
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- Eventually: $r0' \leq 21$
- Likewise, minimization gives $r0' \geq 0$

Literature: Interval Abstraction

- Codish, Lagoon & Stuckey: Logic Programming with Satisfiability (TPLP'08)
- Barrett & King: Range and Set Abstraction using SAT (NSAD'10)
- Brauer, King & Kowalewski: Range Analysis of Microcontroller Code using Bit-Level Congruences (FMICS'10)
- Brauer & King: Transfer Function Synthesis without Quantifier Elimination (ESOP'11)

Value-Set Abstraction

- Suppose $r0 \in \{-10, 4, 20\}$ on input
- Put $\varphi' = \varphi \wedge (r0 \in \{-10, 4, 20\})$
- What's the value set of $r0'$ on output?
- Enumerate models of φ' using incremental SAT

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- Consider $\varphi' \wedge (r0' \neq 5)$

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- What's the value set of $\mathbf{r0}'$ on output?
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- Consider $\varphi' \wedge (\mathbf{r0}' \neq 5) \wedge (\mathbf{r0}' \neq 21)$

Value-Set Abstraction

- Suppose $r0 \in \{-10, 4, 20\}$ on input
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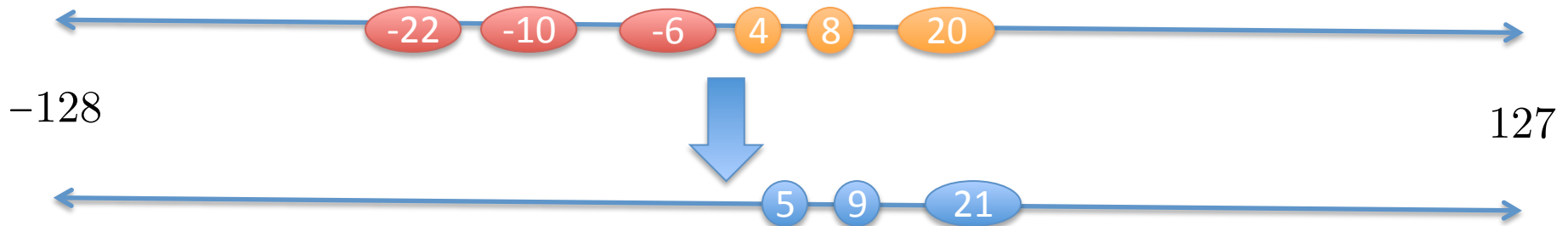


- $\varphi' \wedge (r0' \neq 5) \wedge (r0' \neq 21) \wedge (r0' \neq 9)$ is unsat

Value-Set Abstraction

The Other Direction

- Suppose $\mathbf{r0}' \in \{5, 9, 21\}$
- Put $\varphi' = \varphi \wedge (\mathbf{r0}' \in \{5, 9, 21\})$



- We apply the same algorithm backwards
 - Over-approximation of inputs we had before
 - Also works for intervals

Literature: Value-Set Abstraction

- Barrett & King: Range and Set Abstraction using SAT (NSAD'10)
- Reinbacher & Brauer: Precise Control Flow Reconstruction using Boolean Logic (EMSOFT'11)
- Brauer, King & Kriener: Existential Quantification as Incremental SAT (CAV'11)

Affine Equalities

- Consider again

$$\varphi = \left\{ \begin{array}{l} \sigma_{\text{INC}}(\mathbf{r0}_1, \mathbf{r0}) \\ \wedge \sigma_{\text{MOV}}(\mathbf{r1}_1, \mathbf{r0}_1) \\ \wedge \sigma_{\text{LSL}}(\mathbf{r1}_2, \mathbf{r1}_1) \\ \wedge \sigma_{\text{SBC}}(\mathbf{r1}', \mathbf{r1}_2, \mathbf{r1}_2) \\ \wedge \sigma_{\text{EOR}}(\mathbf{r0}_2, \mathbf{r0}_1, \mathbf{r1}') \\ \wedge \sigma_{\text{SUB}}(\mathbf{r0}', \mathbf{r0}_2, \mathbf{r1}') \end{array} \right.$$

restricted to normal operation of INC and SUB
and overflow of LSL, denoted ψ

Affine Equalities

- Goal: compute affine equality that describes relation between r_0 on input and r_0' on output
- Natural choice: represent affine equalities as matrices

Affine Hull

Iteration #1

- Pass ψ to a solver
- Gives model $m_1 = (\mathbf{r0} = -4 \wedge \mathbf{r0}' = 3)$
- Represent solution as matrix

$$\left[\begin{array}{cc|c} 1 & 0 & -4 \\ 0 & 1 & 3 \end{array} \right] \leftarrow \text{Focus on this row}$$

- Put $\psi' = \psi \wedge (\mathbf{r0}' \neq 3)$

Affine Hull

Iteration #2

- Pass $\psi' = \psi \wedge (\mathbf{r0}' \neq 3)$ to a solver
- Gives model $m_2 = (\mathbf{r0} = -5 \wedge \mathbf{r0}' = 4)$

- Represent solution as matrix $\left[\begin{array}{cc|c} 1 & 0 & -5 \\ 0 & 1 & 4 \end{array} \right]$

- Now compute

$$\left[\begin{array}{cc|c} 1 & 0 & -4 \\ 0 & 1 & 3 \end{array} \right] \sqcup \left[\begin{array}{cc|c} 1 & 0 & -5 \\ 0 & 1 & 4 \end{array} \right] = \left[\begin{array}{cc|c} 1 & 1 & -1 \end{array} \right] \leftarrow$$

Affine Hull

Iteration #3

$$\left[\begin{array}{cc|c} 1 & 0 & -4 \\ 0 & 1 & 3 \end{array} \right] \sqcup \left[\begin{array}{cc|c} 1 & 0 & -5 \\ 0 & 1 & 4 \end{array} \right] = \left[\begin{array}{cc|c} 1 & 1 & -1 \end{array} \right] \leftarrow$$

- Put $\psi'' = \psi \wedge (\mathbf{r0} + \mathbf{r1} \neq -1)$
- Then, ψ'' is unsatisfiable
- Hence, $\mathbf{r0}' = -\mathbf{r0} - 1$ is the optimal affine abstraction of ψ

Literature: Affine Relations

- Karr: Affine Relationships among Variables of a Program (Acta Informatica'76)
- Müller-Olm & Seidl: A Note on Karr's Algorithm (ICALP'04)
- Müller-Olm & Seidl: Analysis of Modular Arithmetic (ACM TOPLAS'07)
- Brauer & King: Automatic Abstraction for Intervals using Boolean Formulae (SAS'10)

Combined Analyses

INC R0

MOV R1 R0

LSL R1

SBC R1 R1

EOR R0 R1

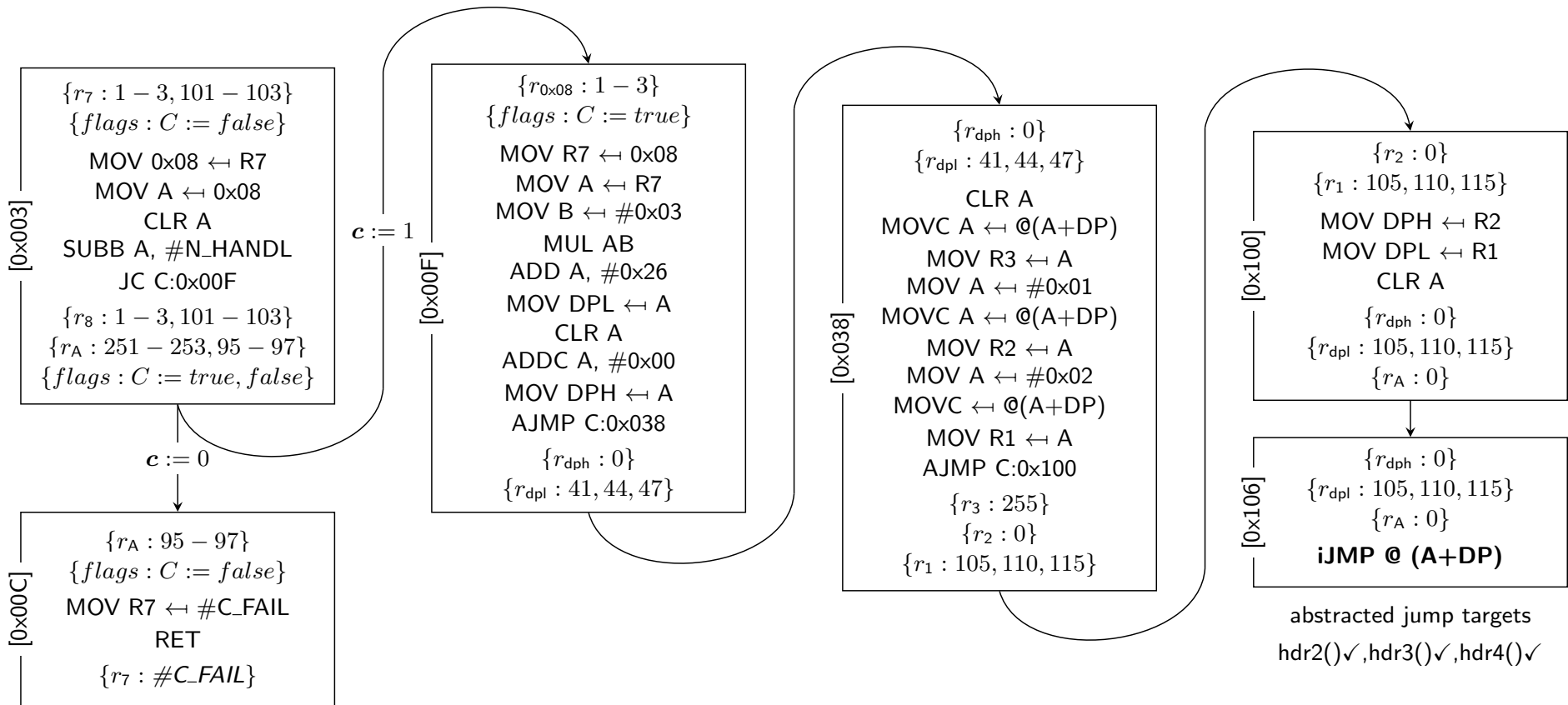
SUB R0 R1



$(r0 = 127) \Rightarrow (r0' = -128)$
 $(-128 \leq r0 \leq -2) \Rightarrow (r0' = -r0 - 1)$
 $(-1 \leq r0 \leq 126) \Rightarrow (r0' = r0 + 1)$

$R0' := \text{abs}(R0 + 1)$

Control Flow Reconstruction



Experimental Results

Binary Program					\vec{F} interpreter			$\vec{F} + \overleftarrow{B}$ interpreter				
Name	Compiler	loc_C	$instr_B$	JT	RT	FT	Time	RS	k	RT	FT	Time
Single row input	KEIL	80	67	6	2401	2395	2.6	2	2	6	–	3.32
	SDCC		52		460	454	2.4	2	2	6	–	2.0
Keypad	KEIL	113	113	9	3844	3835	3.49	4	2	9	–	4.33
	SDCC		80		1508	1499	3.08	4	2	9	–	2.57
Communication Link	KEIL	111	164	8	6889	6881	4.56	2	2	8	–	4.37
	SDCC		118		84	76	3.38	2	2	8	–	4.29
Task Scheduler	KEIL	81	105	5	>1000	>995	>5m	17	2	5	–	14.03
	SDCC		97		>1000	>995	>5m	23	2	5	–	10.23
Switch Case	KEIL	82	166	19	>5000	>4981	>5m	94	2	19	–	17.49
	SDCC		180		3304	3285	2.31	6	2	38	19	2.6
Emergency Stop	KEIL	138	150	9	768	759	2.8	2	2	9	–	2.6
	SDCC		141		256	247	2.9	2	2	9	–	3.1

loc_C ... Lines of C code
 $instr_B$... Number of assembly instructions
 JT ... Number of jump targets
 RT ... Number of recovered targets

FT ... Number of recovered false targets
 RS ... Number of refinement steps applied
 k ... Backtracking depth
 Time ... Analysis time in seconds

So as to not cause offense

- Reps, Sagiv & Yorsh: Symbolic Implementation of the Best Transformer (VMCAI'04)
- Regehr & Reid: HOIST – A System For Automatically Deriving Static Analyzers for Embedded Systems (ASPLOS'04)
- Monniaux: Automatic Modular Abstractions for Linear Constraints (POPL'09)
- Monniaux: Automatic Modular Abstractions for Template Numerical Constraints (LMCS'10)
- Brauer & King: Automatic Abstraction for Intervals using Boolean Formulae (SAS'10)
- Brauer, King & Kowalewski: Range Analysis of Microcontroller Binary Code using Bit-Level Congruences (FMICS'10)
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Conclusion

- We advocate automatic abstraction as opposed to manual design
- SAT/SMT solvers can easily solve thousands of structured problems per second
- All techniques rely on the same encoding of the semantics
 - Solving for different abstract domains is slightly different
 - Can be put into uniform framework, but it is more efficient the way we put it

Excellent

