

Design and Implementation of a Drive-by-Wire Architecture

Task

Currently, intense efforts are being made in the automobile industry for the cause of establishing basics for distributability and hardware-independent relocatability of particular software functionalities over the control units in a vehicle. One possibility within this context is the aggregation of several functionalities to just a few high-performance control units. Another point is the fact, that new safety-critical functionalities in a vehicle (e.g. drive-by-wire) demand new requirements considering the architecture of the respective controllers.

Serving as a basis for further examinations, the task of this thesis will be the designing and implementing of a drive-by-wire architecture for our model vehicle. The important point is, that it is intended to insert a high-performance control-unit (main controller) on which software functionalities can be moved on demand. During the work, the following has to be examined:

- What basic requirements are needed considering the components (HW and SW) and the architecture of a drive-by-wire architecture in terms of safety?
- What pros and cons result from the relocatability of single software functionalities and what functionalities are actually suitable?
- How can such a relocatability be provided in general?
- How is such a main controller to be created in order to fulfill the requirements of relocatability of software functionalities and safety, as well as qualities such as power consumption, reliability, performance, costs etc.?

Student

- Sandra Theidel

Tutor

- [Dr.-Ing. Falk Salewski](#)

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Last update: 2009/06/12 11:16

